**IS IT GAMBLING?**

What is gambling? “Gambling” is defined as any activity consisting of three elements: consideration, chance and prize. If you take away any one or more elements, the activity is no longer gambling.

**CHANCE:**

Luck or chance determines winner, not skill

“Is there a chance I’ll lose?”

“Is there a chance I’ll win?”

**PRIZE:**

The item a winner receives at the end of the game

“What do I win?”

**CONSIDERATION:**

Purchasing of an item by the “player”

“Do I need to pay to get in?”

**Examples:**

* CFD Masquerade Ball Casino Night: Each guest receives a ticket to redeem chips for Casino Night (no purchase is necessary to receive more chips); Chance determines the winner; The top three players with the most chips receive a prize at the end of the night

CONSIDERATION is removed = Not gambling

* Door prizes at a fundraising event: Each guest receives a door prize ticket upon entry; Winners are determined via a drawing; Each winner receives a prize

If there’s no purchase to enter, CONSIDERATION is removed = Not gambling

If there’s a purchase to enter, CONSIDERATION, CHANCE and PRIZE exist ->This

is gambling

* March Madness Fundraiser: March Madness sheets are distributed to the office; Players advance based off of the play of each participating team; The winner decides what charity the fundraiser dollars support

PRIZE is removed = Not gambling

* CFD First Week to Give: Participants increase or begin a $5 monthly donation and receives a $5 Starbucks gift card from the CFD

CHANCE is removed = Not gambling

* CFD Last Week to Give: Each day of the week, a drawing occurs for donors of the CFD (small agency, medium agency, large agency, volunteer hours and all donors); Winners are determined via a drawing; Each winner receives a prize

CONSIDERATION, CHANCE and PRIZE exist ->This is gambling

* Agency Fundraiser Ring Toss Game: Each guest must buy entry to participate; Skill determines winner; Each winner receives a prize

CHANCE is removed = Not gambling

* Bingo fundraisers: Each player buys a bingo card to play; Chance determines winner; The winner receives a prize

CONSIDERATION, CHANCE and PRIZE exist ->This is gambling